Chapter 1: Basic Static Malware Analysis

#### DATA SCIENCE IN SECURITY

#### What is Data Science?

- Data science is a growing set of algorithmic tools that allow us to understand and make predictions about data
- generally, has three subcomponents:
  - machine learning
  - data mining
  - data visualization

#### What is Data Science?

- In the security context
  - Machine learning algorithms
    - learn from training data to detect new threats
    - have been proven to detect malware that flies under the radar of traditional detection techniques (like signatures)
  - Data mining algorithms search security data for interesting patterns
    - such as relationships between threat actors
    - might help us discern attack campaigns targeting our organizations.
  - Data visualization renders sterile, tabular data into graphical format
    - make it easier for people to spot interesting and suspicious trends.

we cover all three areas in depth in this course and show you how to apply them

# Why data science matters for security?

- It is critically important for three reasons
  - 1. Security is all about analyzing data
    - files, logs, network packets, and other artifacts
    - too much manual in Traditional techniques
      - Need handcrafted techniques for each type of attack
  - 2. Number of cyberattacks has grown dramatically
    - 2008: about 1 million unique malware executables
    - 2012: there were 100 million
    - 2018: more than 700 million
    - manual detection techniques are no longer reasonable

# Why data science matters for security?

- It is critically important for three reasons
  - 3. data science is the technical trend of the decade
    - both inside and outside of the security industry
    - it will likely remain so through the next decade

### Applying data science to malware

- malwares are the primary means of threat actors
  - gain a foothold on networks
  - subsequently achieve their goals
  - E.g. ransomwares
  - Some skilled government funded attackers avoid using malware altogether to fly under the radar

#### Applying data science to malware

- Using a specific application of security data science
  - we aims to show more thoroughly how data science techniques can be applied to a major security problem
  - You can apply it to other areas of security
    - detecting network attacks
    - phishing emails
    - or suspicious user behavior

almost all the techniques you'll learn, can be applied to building data science detection and intelligence systems in general

#### Basic Static Malware Analysis

- Performed by analyzing a program file's
  - disassembled code
  - graphical images
  - print-able strings
  - and other on-disk resources
- It refers to
  - reverse engineering without actually running the program.
- It has some shortcomings
- It can help us understand a wide variety of malware

- describes the structure of Windows program files
  - .exe, .dll, and .sys files
- It is needed in static malware analysis
- was originally designed to do the following
  - Tell Windows how to load a program into memory
  - Supply resources a running program may use in its execution
  - Supply security data such as digital code signatures

Increasing file offsets

3.reloc section (memory translations) ?.rsrc section (strings, images, . . . ) 6 .idata section (imported libraries) **5** .text section (program code) Section headers Optional header 2 PE header O DOS header

- The PE Header
  - defines a program's general attributes such as
    - binary code, images, compressed data, and other program attributes.
  - also tells us whether a program is 32- or 64-bit
  - provides basic but useful information to the malware analyst.
    - includes a timestamp field that can give away the time at which the malware author compiled the file.

- The Optional Header
  - is actually ubiquitous in today's PE executables
    - contrary to what its name suggests.
  - It defines the location of the program's entry point
  - It also defines
    - the size of the data that Windows loads into memory
    - the Windows sub-system
    - the program targets
    - and other high-level details about the program
  - can prove invaluable information to reverse engineer
    - E.g. program's entry point tells where to begin reverse engineering

- Section Headers
  - describe the data sections contained within a PE file.
  - A section is a chunk of data that either
    - will be mapped into memory
    - Or inform the operating system about some aspect of the loading process
  - also tell Windows what permissions it should grant to sections
    - whether they should be
      - Readable
      - Writable
      - or executable

- The text Section
  - Each PE program contains at least one section of code
    - marked executable in its section header
    - almost always named .text
- The .idata Section
  - also called imports
  - contains the Import Address Table (IAT)
    - lists dynamically linked libraries and their functions
    - is among the most important PE structures
    - it reveals the library calls a program makes
      - can betray the malware's high-level functionality

- The Data Sections
  - can include sections like .rsrc, .data, and .rdata
  - store items such as
    - mouse cursor images
    - button skins
    - Audio
    - other media used by a program.
  - E.g. .rsrc section contains printable character strings

- The .reloc Section
  - A PE binary's code is not position independent
    - it will not execute correctly if moved from its intended memory location
  - reloc section allows code to be moved without breaking.
    - It tells the Windows to translate memory addresses if the code has been moved
    - translations usually involve adding or subtracting an offset from a memory address

### Dissecting the pe Format using pefile

\$ pip install pefile

```
$ python
>>> import pefile
>>> pe = pefile.PE("ircbot.exe")
```

```
for section in pe.sections:
   print (section.Name, hex(section.VirtualAddress),
     hex(section.Misc VirtualSize), section.SizeOfRawData )
```

#### Examining Malware images

PE files may contain Interesting images

```
$ mkdir images
$ wrestool -x fakepdfmalware.exe -output=images
$ icotool -x -o images images/*.ico
```

- Strings can provide a quick sense of what may be going on inside
  - often contain things like
    - HTTP and FTP commands that download web pages and files
    - IP addresses and hostnames that tell you what addresses the malware connects to
    - and the like

- Strings can provide a quick sense of what may be going on inside
  - even the language can hint at a malware binary's country of origin
    - though this can be faked
  - a string may be find that explains in leetspeak the purpose of a malicious binary

- Strings can provide a quick sense of what may be going on inside
  - can also reveal more technical information about a binary
    - you may find information about
      - the compiler used to create it
      - the programming language the binary was written in
      - embedded scripts or HTML
      - and so on
- Malware authors can obfuscate, encrypt, and compress all of these traces
  - even advanced malware authors often leave at least some traces exposed

Using the strings Program

\$ strings filepath | less

- finds all printable strings with a minimum length of 4 bytes
- you can change the minimum string length using the –n option

#### Analyzing strings Dump

 the challenge is to understand what the strings mean

\$ strings ircbot.exe > ircbotstring.txt

```
[DOWNLOAD]: Bad URL, or DNS Error: %s.

[DOWNLOAD]: Update failed: Error executing file: %s.

[DOWNLOAD]: Downloaded %.1fKB to %s @ %.1fKB/sec. Updating.

[DOWNLOAD]: Opened: %s.

--snip--

[DOWNLOAD]: Downloaded %.1f KB to %s @ %.1f KB/sec.

[DOWNLOAD]: CRC Failed (%d != %d).

[DOWNLOAD]: Filesize is incorrect: (%d != %d).

[DOWNLOAD]: Update: %s (%dKB transferred).

[DOWNLOAD]: File download: %s (%dKB transferred).

[DOWNLOAD]: Couldn't open file: %s.
```